

**For structural remains complete this section**

Alignment:

Building Technique:  Adobe/Mud-brick  Ashlar (blocks)  Irregular (unworked) stone  Concrete  Other (specify)

Binding Agent:  None  Clay  Mortar (if so, specify composition, color, compaction)

Concrete inclusions:

Material  Tufo  Basalt  Travertine  Tiles  Other (specify)

Size  Small (range) \_\_\_\_\_  Medium (range) \_\_\_\_\_  Large (range) \_\_\_\_\_ Representative size: e.g. 2 x 1 x 2 cmz

Wall Facing:

Opus quadratum  Opus incertum  Opus reticulatum  Petit appareil  Opus testaceum  Opus mixtum  Opus vittatum  Other (specify)

Complete this section for foundations  Faced foundation  Wooden shuttering  No shuttering

floor/revetment type

Floor type:  Beaten Earth  Opus signinum  Opus scutulatum  Opus Sectile  Mosaic  Opus spicatum  Other (specify)

Wall finishing  Stucco  Opus signinum  Plaster  Painted Plaster  Other (specify)

Approx. length, width, height of structural remains:

Description:

Sketch (if applicable, indicate North)

**INTERPRETATION**

Layer containing a large amount of pottery and animal bones. There is still doubt, whether this layer is affected by more modern disturbances (e.g. by ploughing).

SOIL SAMPLING:  Yes  No

Total volume of layer (buckets):

Sample quantity (buckets):

Sample fraction (%):

NON SOIL SAMPLES:  Yes  No

If yes, specify (e.g. charcoal, mortar etc.):

Size:

SIEVING:  Yes  No

Total volume of layer (buckets):

Sample quantity (buckets):

Sample fraction (%):

**STRATIGRAPHICAL RELIABILITY**

Good  Fair  Poor

Filled-out by *RMC*

on *11 July 2012*

Revised by *CHM*

on *30.7.2012*

PDF'd by

on

Entered by

on

SITE GPR	YEAR 12	AREA F	SECTOR	ELEVATION Min: Max:	STRATIGRAPHICAL UNIT 5048 <input type="checkbox"/> Natural <input checked="" type="checkbox"/> Anthropic	Gabil Project
	In cross-section? <input type="checkbox"/> Yes <input checked="" type="checkbox"/> No		In elevation drawing? <input type="checkbox"/> Yes <input checked="" type="checkbox"/> No		Photos: <input checked="" type="checkbox"/> Yes <input type="checkbox"/> No #: 2628-2637	
DEFINITION layer in street with a lot of pottery				Covered by <input checked="" type="checkbox"/> SU: 5065	Fills <input type="checkbox"/> SU:	Filled by <input type="checkbox"/> SU:
HOW IS LAYER DISTINGUISHED? <input type="checkbox"/> Color <input checked="" type="checkbox"/> Composition <input type="checkbox"/> Compaction			FORMATION PROCESS <input type="checkbox"/> Accumulation <input type="checkbox"/> Construction <input type="checkbox"/> Cutting <input type="checkbox"/> Erosion <input type="checkbox"/> Collapse <input checked="" type="checkbox"/> Intentional deposition			
INCLUSIONS For each inclusion specify frequency: (f)requent, (m)edium, (r)are					SOIL/MATRIX clay 0% silt 85% sand 15%	
Anthropic		Geological		Organic		
<input checked="" type="checkbox"/> Pottery (f) <input checked="" type="checkbox"/> Nails (f) <input checked="" type="checkbox"/> Tiles (m) <input checked="" type="checkbox"/> Marble (r) <input checked="" type="checkbox"/> Amphorae (f) <input type="checkbox"/> Quarried debris <input type="checkbox"/> Dolia <input checked="" type="checkbox"/> Slag <input type="checkbox"/> Brick <input type="checkbox"/> Mosaic tile(s) <input type="checkbox"/> Basalt slabs <input type="checkbox"/> Mortar <input type="checkbox"/> Opus signinum <input type="checkbox"/> Coins <input type="checkbox"/> Painted plaster <input type="checkbox"/> Metal (specify) <input type="checkbox"/> Burnt Adobe <input type="checkbox"/> Collapse debris <input type="checkbox"/> Other (specify) <input checked="" type="checkbox"/> Glass (r)		<input type="checkbox"/> Tuff (specify) grey, m <input type="checkbox"/> Travertine <input type="checkbox"/> Other Limestone <input type="checkbox"/> Basalt <input type="checkbox"/> Clay <input type="checkbox"/> Sand <input type="checkbox"/> Silt <input type="checkbox"/> Pebbles (range) <input type="checkbox"/> Gravel (range)		<input checked="" type="checkbox"/> Charcoal (m) <input type="checkbox"/> Ash <input checked="" type="checkbox"/> Animal bones (f) <input checked="" type="checkbox"/> Human bones (f) <input checked="" type="checkbox"/> Animal teeth (f) <input checked="" type="checkbox"/> Human teeth (f) <input checked="" type="checkbox"/> Shells (m) <input type="checkbox"/> Other (specify)		
					Granular <input type="checkbox"/> Layered <input type="checkbox"/> Cohesive <input type="checkbox"/> Compaction: <input type="checkbox"/> Hard <input type="checkbox"/> Compact <input checked="" type="checkbox"/> Friable <input type="checkbox"/> Loose <input type="checkbox"/> Soft Color: <input type="checkbox"/> Black <input type="checkbox"/> Brown <input checked="" type="checkbox"/> Light Brown <input type="checkbox"/> Light Gray <input type="checkbox"/> White <input type="checkbox"/> Yellow <input type="checkbox"/> Red <input type="checkbox"/> Light Yellow <input type="checkbox"/> Other (specify)	
UNT LIMITS (also indicate on overlay)						
Northern Limit			<input type="checkbox"/> Original <input checked="" type="checkbox"/> Not Original		Excavation Limit	
Southern Limit			<input type="checkbox"/> Original <input checked="" type="checkbox"/> Not Original		Excavation Limit	
Western Limit			<input checked="" type="checkbox"/> Original <input type="checkbox"/> Not Original		Excavation Limit	
Eastern Limit			<input checked="" type="checkbox"/> Original <input type="checkbox"/> Not Original		Excavation Limit	
STRATIGRAPHICAL SEQUENCE						
Is equal to:				Is bound to (only for masonry):		
Is abutted by:				Abuts: 5008 1058		
Is covered by: 5065				Covers: 5076		
Is cut by:				Cuts:		
Is filled by:				Fills:		
OBSERVATIONS excavated on a dry sunny day with good visibility, OCCIPITAL BONE FRAGMENTS (HUMAN) STUCK TO WALL 5008. A 759 IRON KEY, A 767 BRONZE UTENSIL, A 765 BONE HAIR PIN, STUCK TO WALL 5008. A 765 BONE HAIR PIN						
DESCRIPTION						
Position within sector: most of east side						
Shape: rectangular						
For layers complete this section:						
Surface (slope direction; visible inclusions): pottery, animal bone, charcoal on surface						
Observations about inclusions (Clusters? Deposition slope)						
Observations about thickness (Increases? Decreases?)						
Nature of the interface with layer below: <input type="checkbox"/> sharp <input type="checkbox"/> diffuse <input type="checkbox"/> commingled <input type="checkbox"/> other (specify)						
For cuts complete this section:			Sketch for layers and/or cuts (indicate North):			
Cut edges: <input type="checkbox"/> rounded <input type="checkbox"/> straight						
Cut sides: <input type="checkbox"/> straight <input type="checkbox"/> concave <input type="checkbox"/> convex <input type="checkbox"/> sloping						
Cut bottom: <input type="checkbox"/> flat <input type="checkbox"/> concave <input type="checkbox"/> irregular						
How is cut top edge? <input type="checkbox"/> sharp <input type="checkbox"/> rounded						
How is cut bottom edge? <input type="checkbox"/> sharp <input type="checkbox"/> rounded						
Observations:						

A 759 iron Key  
 A 767 BRONZE UTENSIL  
 A 765 BONE HAIR PIN